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Information Systems Security OAuth₂



- Security tokens
 - Tokens history
 - JSON Web Token
- Why tokens?
- OAuth2?
 - Actors
 - Client types and profiles
 - Registration
 - Authorization flows

- A data structure with the following features
 - Contains information about an issuer and a subject, usually with expiration date
 - Signed, sometimes also encrypted
 - Typical roles
 - A client requests a token
 - An issuer issues a token
 - A service consumes a token
 - There is a trust between the issuer and the service

Tokens history

- SAML 1.1/2.0
 - XML based format
 - Very expressive with many options, including security
 - Popular in SOAP services
- Simple Web Token (SWT)
 - Form/URL based format
 - Very limited possibilities, e.g. only symmetric signatures
- JSON Web Token (JWT)
 - JSON based format
 - A new format with a strongly increasing prevalence
 - Lightweight, however quite expressive
 - But still SAML is much more expressive

JSON Web Token

Encoded PASTE A TOKEN HERE

eyJhbGci0iJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJz dWIi0iIxMjM0NTY30DkwIiwibmFtZSI6IkpvaG4gR G91IiwiYWRtaW4i0nRydWV9.TJVA950rM7E2cBab3 0RMHrHDcEfxjoYZgeF0NFh7HgQ Decoded EDIT THE PAYLOAD AND SECRET (ONLY H\$256 SUPPORTED)

| * | HEADER: ALGORITHM & TOKEN TYPE |
|---|---|
| | { "alg": "HS256", "typ": "JWT" } |
| | PAYLOAD: DATA |
| | { "sub": "1234567890", "name": "John Doe", "admin": true } |
| | VERIFY SIGNATURE |
| Ŧ | HMACSHA256(base64UrlEncode(header) + "." + base64UrlEncode(payload), secret) Secret base64 encoded |
| | |

Let's take a look on <u>https://jwt.io/</u>

- All parts are encoded with Base64url:
- Base64 vs Base64url
 - Both are intended to encode binary data into ASCII
 - However, Base64url is intended to be URL safe
 - "+" is replaced by "-"
 - "/" is replaced by "_"
 - Padding "=" is usually ommitted
 - optional, but not recommended

More: <u>http://en.wikipedia.org/wiki/Base64</u>

- JSON Web Token, claims
 - There are 3 sets of claims
 - Registered in IANA (like iss, iat, exp, ...)
 - Public claim name
 - Private claim name
 - Common claims
 - "iss" (Issuer)
 - "sub" (Subject)
 - "aud" (Audience)
 - "exp" (Expiration Time)
 - "nbf" (Not Before)
 - "iat" (Issued At)
 - "jti" (JWT ID) Claim
- Documentation
 - http://self-issued.info/docs/draft-ietf-oauth-json-web-token.html

More about standards

- JSON Web Algorithms (JWA)
 - Details on algorithms around the JWT, JWS, JWE, JWK
- JSON Web Key (JWK)
 - Data structure represting keys for singing and encryption
- JSON Web Token (JWT)
 - Data structure for representing claims
- JSON Web Encryption (JWE)
 - Encrypted JWT
- JSON Web Signature (JWS)
 - Signed JWT
- Corollary: a JWT on slide 5 was actually JWS

Why tokens?

- We consider 2 main approaches for granting access:
 - Cookie-based authentication
 - In a cookie is only session ID
 - Whole information about an user is in session on a server
 - Token-based authencation
 - Whole information about an user is in token
 - There is no session needed authN is stateless

Why tokens?

- What main arguments do we have for tokens?
 - Cross-domain
 - If we use HTTP header, cross domain is easily achievable
 - Stateless
 - No session is needed
 - Single Responsibility
 - Granting access process is separated from serving data
 - There is no coupling between token issuer and consumer
 - Mobile compatible
 - Most of current mobile technologies are tokens-oriented

- Let's imagine the following scenario
 - You have an account on Google
 - You found a very fancy calendar application on your phone market
 - You want to use it, but don't want to give the application permission to all Google account data (e.g. mails, contacts, etc. – only calendar entries)
- In this scenario we consider 3rd party application which is considered as untrusted
 - And this is the place when the OAuth2 helps



 There is a nice iOS application to show e-mails: GimmeMails In OAuth2 the flow looks a follows:



In the framework there is a service where you can authenticate, but in the return application gets an *access token* which allows the application <u>to access specific data</u> *There is no user involved after authentication*

- Described in RFCs:
 - The OAuth 2.0 Authorization Framework
 - https://tools.ietf.org/html/rfc6749
 - The OAuth 2.0 Authorization Framework: Bearer Token Usage
 - https://tools.ietf.org/html/rfc6750
 - OAuth 2.0 Dynamic Client Registration Management Protocol
 - https://tools.ietf.org/html/rfc7592
 - OAuth 2.0 Token Introspection
 - https://tools.ietf.org/html/rfc7662

Actors

- Resource server
 - Service which is protected and understands tokens
- Resource owner
 - User

Client

- 3rd party application
- Authorization server
 - The one who issues tokens

Abstract protocol flow

--(A)- Authorization Request ->| Resource Owner <-(B)-- Authorization Grant ---| --(C)-- Authorization Grant -->| Authorization Client Client <-(D)---- Access Token -----| --(E)---- Access Token ------| Resource Server <-(F)--- Protected Resource ---|</pre>

- Client types and profiles
 - We consider 2 types of clients
 - Confidential
 - Take place if client secret is known only for client application
 - Especially is not shared with resource owner
 - Public
 - The opposite situation

- Client types and profiles
 - Protocol emphasizes 3 types of clients
 - Server-side web application
 - Client-side application running in a web browser
 - Native application

Client types and profiles

- Protocol emphasizes 3 types of clients
 - Server-side web application
 - The application makes API calls using a server-side programming language
 - The user has no access to the OAuth client secret or any access tokens issued by the authorization server



Source: http://tutorials.jenkov.com/oauth2/client-types.html

Client types and profiles

- Client-side application running in a web browser
 - The application makes API calls form web browser technology like JavaScript or Flash
 - Usually it is a SPA-like app hosted on web server, but run fully in a web browser



- Client types and profiles
 - Native application
 - Similar solution as client-side application
 - Usually it is desktop or mobile application
 - Difference is that everything is stored on user's device



OAuth2

Key characteristics

- OAuth2 is about authorization
 - Or, actually, it's a delegation protocol
- Access is granted based on access_token
 - which doesn't include anything about identity
- Resource owner agrees to share resources with a third party application
 - So called "consent screen"
- Client doesn't get the user's password in code and implicit flows

Registration

- Usually in real world, an application (client) needs to register in the resource server
- On other words, there is a trust between client and resource server, client authenticates in RS
- As a outcome, usually client gets
 - Client ID
 - Client Secret
 - Client secret is required only in the confidential clients flows
- Additionally with client application a redirect URI is associated
 - Used when user (resource owner) successfully authenticates on authorization server

- Authorization flows
 - Authorization Code Flow
 - Implicit Flow
 - Resource Owner Credential Flow
 - Client Credential Flow

- Authorization Code Flow
 - Dedicated for web applications
 - Client can store secret securely on the server
 - Access token never sent to a browser
 - Browser gets a code exchanged later for an access token
 - Tokens
 - Access token: short time, gives access to the resource
 - Refresh token: long time, allows to get a new access token
 - This is most often used flow

Authorization Code Flow



https://docs.oracle.com/cd/E39820_01/doc.11121/gateway_docs/content/oauth_flows.html

Implicit Flow

- Dedicated to desktop, SPA and mobile applications
- Very similar to code flow, but there is no code, access token is sent directly to device
- There is no refresh token

Implicit Flow



https://docs.oracle.com/cd/E39820_01/doc.11121/gateway_docs/content/oauth_flows.html

- Resource Owner Credential Flow
 - In previous flows authentication is performed on AS
 - In this case client directly authenticate on AS
 - Client get the username and password and use it for authentication
 - Client should forget the password after authentication
 - What means, that client application must be trusted
 - Authorization response
 - with access & refresh token
 - Client app use access token to access resources

Resource Owner Credential Flow



https://docs.oracle.com/cd/E39820 01/doc.11121/gateway docs/content/oauth flows.html

- Client Credential Flow
 - Use for "service to service" communication
 - Client application itself ask AS for token
 - Client apps doesn't do this "on behalf" of some user – there is no user involved.
 - Provided are client_id and client_secret
 - See example:

http://dev.mendeley.com/reference/topics/authorization_client_credentials.html



Client Credential Flow



Client Credentials flow

https://docs.oracle.com/cd/E39820_01/doc.11121/gateway_docs/content/oauth_flows.html

Summary of use cases

- Web-server applications
 - Authorization code flow
- Browser based applications
 - Implicit flow
- Username/password access
 - Resource Owner Credential Flow
- Mobile applications
 - Implicit flow
- Application access
 - Client credentials flow

- Why authorization grant flow? Why not just implicit one?
 - No need to HTTPS between browser and client
 - No risk that JavaScript (or whatever else) steal an access token
 - Client Secret prevents from malicious app getting access to data (e.g. by poisoning the DNS)
- On the other hand it is important that in implicit flow access token is only on client
 - No risk that any other party of solution with steal an access token
 - No risk of man-in-the-middle
 - The relations is only between client and resource server

http://stackoverflow.com/questions/13387698/why-is-there-an-authorization-code-flow-in-oauth2-when-implicit-flow-works-s https://salesforce.stackexchange.com/questions/14009/whats-the-benefit-of-the-client-secret-in-oauth2

Scopes

- Define what authorizarions will be given
- Are expressed as a set of case-sensitive and spacedelimited strings
- Should be shared between auth and resource
- Example scopes:
 - Google:
 - https://www.googleapis.com/auth/analytics
 - https://www.googleapis.com/auth/calendar
 - https://www.googleapis.com/auth/gmail.readonly
 - Facebook: user_friends, email, user_photos, user_posts

OAuth2

- What is access token?
 - There are 2 types of tokens
 - By value or self-contained, e.g. JWT
 - By reference, e.g. random string
 - Which approach is better?
 - JWT
 - no need to ask AS, but no way to revoke
 - problem with long lived AT, logout operations
 - By reference
 - Central management, but there is a need for additional communication is AS



Tokens in OAuth2, balanced approach



Let's play

<u>https://developers.google.com/oauthplayground/</u>



References

Tokens consideration

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